

## SETTING UP COMPETITIONS IMG SPORTDESQ

# Training program by BowlsSA Winter 2014

In preparation for this training please read the articles 'Using Fixture Templates' and 'Allotting Seeding Numbers to Sides'.

If you do not have these documents they are on the web at http://getagameofbowls.com/ggtour.php#14



### Contents

#### Before you start

- 1) Sort sides into divisions and allocate seeding numbers
- 2) Download fixture grids you need

#### Work on Console Setting up for all competitions for your association

- 1) Upload fixture grids
- 2) Create your venues and enter days and times
- 3) Set up your season dates

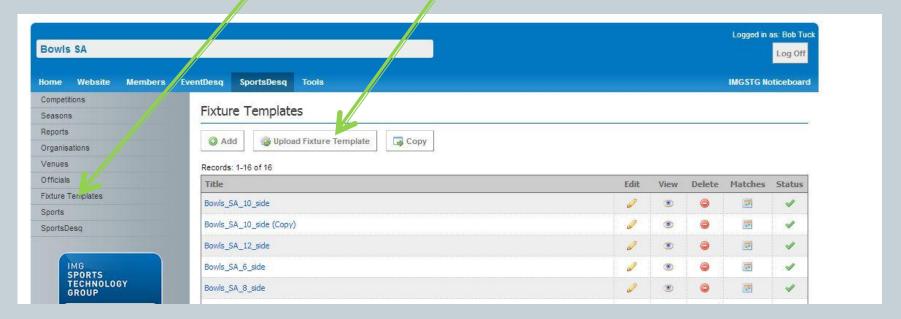
#### **Entering Your Competitions**

- 1) Competition details & selecting clubs for the competition
- 2) Division details, fixture, Points Allocation, Results, Ranking, Ladder
- 3) Add teams & Seedings
- *4) Generate Fixtures*
- 5) Use fixture grid to check for clashes and correct them
- 6) Publish the division



### Before You Start - Uploading fixture Grids

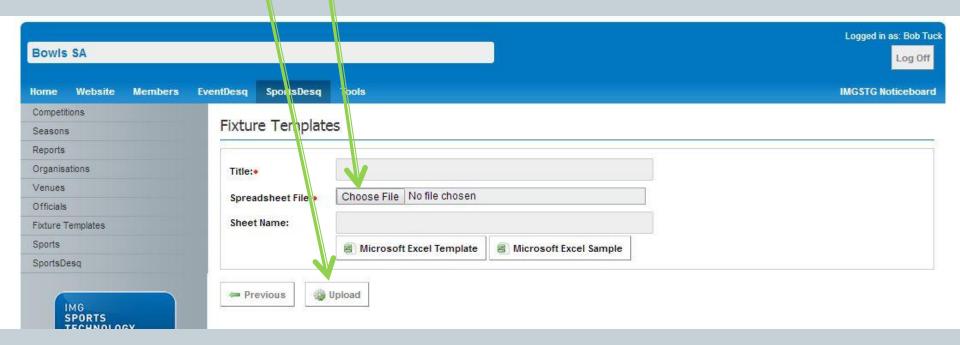
- 1.Download the fixture template files you need to a folder on your computer
- 2.Click on 'fixture templates' to see this screen
- 3. Click on upload fixture templates'





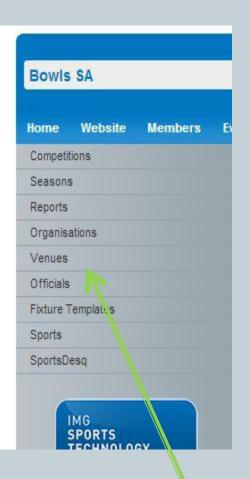
## Uploading Fixture Grids 2

- 1) Click on choose file and locate the template file on your computer
- 2) Give the file a name. Sheet name not used
- 3) Click on 'upload'



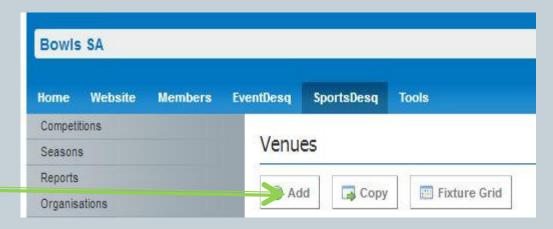


### Step 1-Create & Set Up Venues



# Before you start this you need to know

- How many greens and how many rinks on each green at every club in your competitions
- Playing day and times for each competition you will set up



Click on 'Venues' & then on 'add'



# Complete this form for every venue in your competitions

- 1. The code is often used on screens and reports and can have up to 12 letters hence it is sensible for most clubs to use the full name for both abbreviate code if >12 characters
- 2. For bowling clubs location is not a problem so there is no point in filling in address details. Your members can find a club on the bowlsSA website or through the list of clubs on getagameofbowls.com

Save Cancel		
- Save	1	
Venue		
venue		
Name: •	Christies Beach	





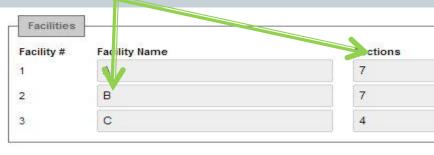


- 1) Number means how many greens (not rinks)
- 2) Set ground as 'green'
- Sport is always 'bowls'
- 4) Save this venue name will appear in list of venues
- 5) Click on the edit arrow alongside the club name to edit facilities



- 1. Click on 'edit facilities'
- 2. Give each green a name (eg A,B,C) and enter number of rinks on that green



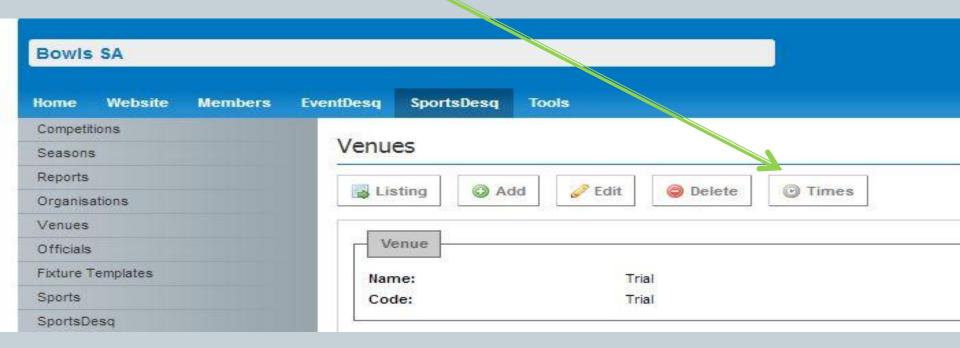


When generating fixtures the program will allocate games to a rink and check when that rink is full.



You now enter the day of the week and the starting time for all competitions for every venue to be used

Click on Times for each venue you will use. This is a 'once only' process. Your venues will probably rarely need to be changed as long as you use this program





### Create & set up venues 6

Competitions		X-
Seasons	Venue Times (Trialclub	)
Reports	20	
Organisations	10000000000	
Venues	Facility: •	All ▼
Officials		
Fixture Templates	Day: •	
Sports	Time: •	01 V 00 V PM V
SportsDesq		

Click on a day and set the starting time for that day. Repeat this for every day on which you will run pennants this year. If a club has one green out of action use other than 'all'. The days and times will be added to the bottom of the screen



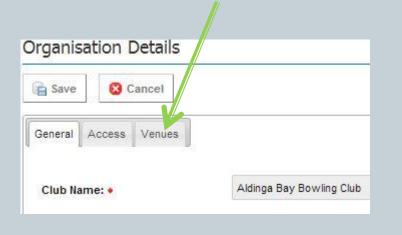


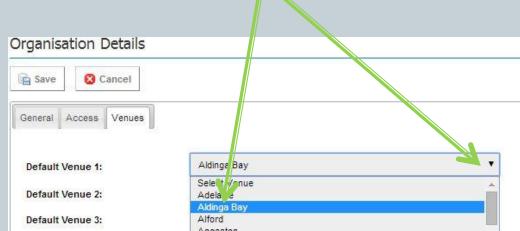
### Venues 7 - Link Venues to Clubs

You need to check that each venue is linked to a club. From the competitions screen click on organisations find and click on the edit pencil for each of your clubs



Click on venues and find the venue in the drop down box





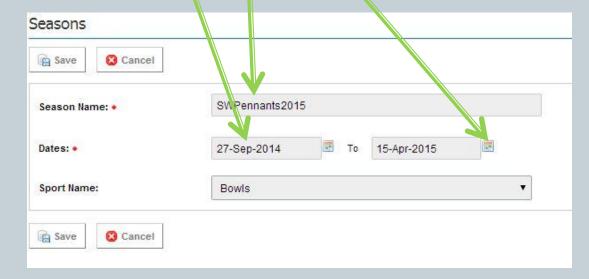


### STEP 2 - Set Up Season Dates



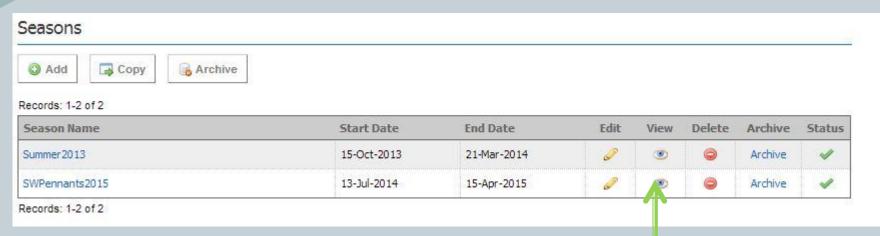
- 1. Click on 'seasons' and 'add'. Give your new season a name, but in a date for the day after the last playing date for any of your pernants,
- 2. Then a date for the day before the first playing date

The first date can not be later than the current date until a last date has been entered





### Set Up Season 2 - Exception Dates



From the listing of seasons click the 'view' button (not edit!!). Then click 'exception dates' from the view screen





### Set Up Season 3 - Exception Dates

Put in the starting and finishing date of any break in the pennant program – no pennant days will be allotted between these dates. *In this case you have to put in the starting date of a break before the finish date* 

xception Dates (	(SWPennants2015)	
Date: •	19-Dec-2014 III-Dec-2014	
Reason: •	Christmas Break	

An exception date is required for any normal playing day on which there is no aame



### Set Up Season 4 - Exception Dates

Add an exception date for any normal playing day within the seasons on which competitions will not be playing (if no competition plays on Sundays they are not exceptions)

Date: •	18-Mar-2015	18-Mar-2015		
Reason: •	Country carnival			
	1			
Ad Previous	d _		Peason	
Previous	d		Reason  Christmas Break	

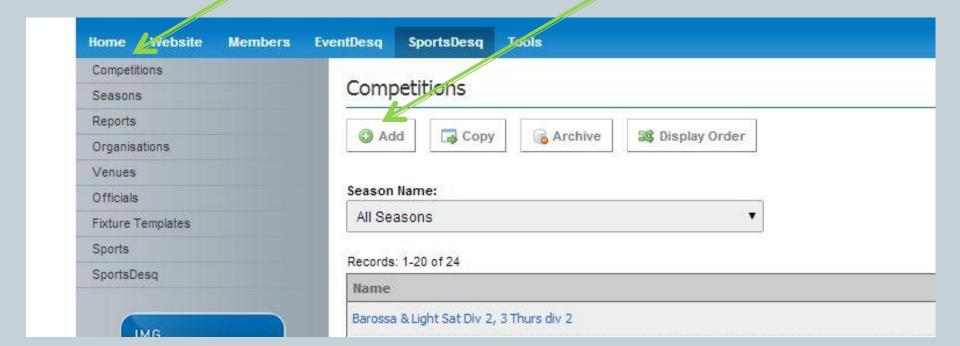
You have the chance to put in exception dates (non playing days) when you are about to generate fixtures in any division. It is better to put them all in here and only use the later place if, for example, on a particular Saturday your top division has a day off but your second division is playing



# Competitions or Divisions STEP 3 Setting Up a Competition

You can set up your season by entering every one of your 'sections' as an individual 'competition' This training is based upon each playing day being a competition, and on each day the 'sections' are called 'divisions'.

Click on 'Competitions' and then on 'Add'





## Setting Up Competition 2

Season Name:	SWPennants2015	•
Competition Type:	Standard	
Scoring System:	Pennant	
Teams Per Side:	◎2 ◎3 ●4 ◎5	
Discipline:	○ Singles ○ Pairs ○ Triples ● Fours	
Competitor Type:	● Team ○ Player	
Clubs:	⊚ No	
Divisions:	○ No ● Yes	
MemberDesq Integration:	○ No ● Yes	

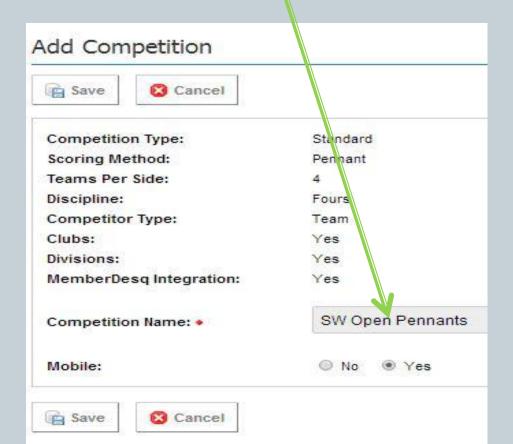
Choose your season from the drop down menu. Then click in the setting settings you need, They will often be standard, pennant, four teams, fours, team, clubs, divisions, memberdesq integration and click on 'next'

If you are not using divisions the set up for a competition without divisions is exactly the same as for a division. One complication – because the number of rinks is set at competition level, if you have two sections on the same day with different numbers of rinks they have to be in different competitions



### Competition Set Up 3 - Name

Check carefully that the details are correct and enter the name for the competition. Cancel and fix if any wrong. It is hard to change incorrect details later



When you are sure the details and the name are correct, click yes for mobile and save – All competitions should be available on mobiles. The next screen gives you another chance to check the details



### STEP 4 Division Set Up



Click on 'divisions' in the side menu, then on 'add'

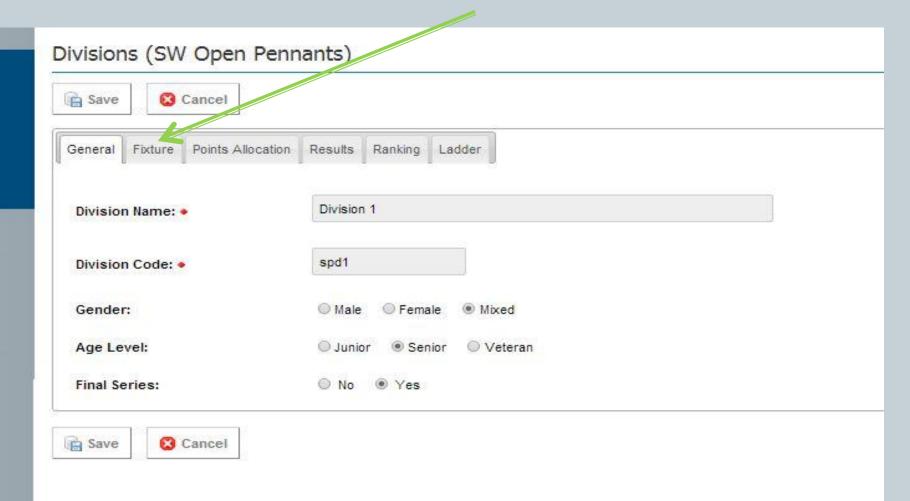


Fill in all the following screens carefully. The information should be copied to any other division you create in the competition, but always check them



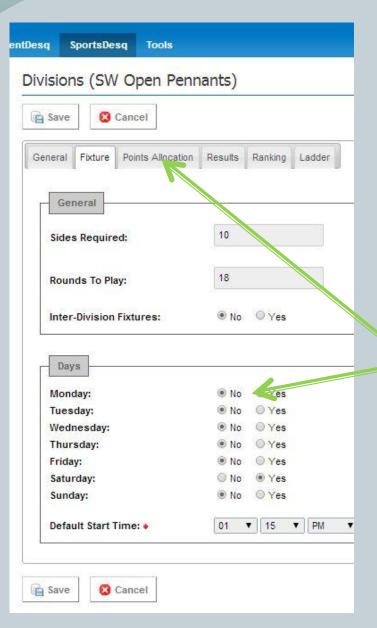
## Division Set Up 2 - General

Name the division carefully and check the three boxes - then click on 'fixture' - don't save now





# Division Set Up 3 - Fixtures



- 1) Put in the expected number of sides. If there is to be a bye put in 8 or 10 or 12
- 2) Remember to click no for all non playing days
- Put in your start time
- Then click on 'points allocation'
- Do not save



### Division Set Up 4 - Points

The points shown are default points for the system. Get your points right!

'Side withdrawal' is different from 'bye'.

Because earlier opponents may have received forfeits side withdrawals later normally attract full or nearly full points

Click on 'Results'

visions (SW Open Penna	ants)	
Save Cancel		
	Results Ranking Ladder	
Points Allocation Team Win	2	
Team Loss	0	
Team Draw	1	
Side Win	10	
Side Loss	0	
Side Draw	5	
Default Scores		
	Points	Shot
Side Forfeit Win	18	10
Side Forfeit Loss	0	-10
Washout / Heatout	18	18
Вуе	0	0
	0	0



## Division Set Up 5 - Results

Basic Score Entry:	○ No · Yes	i							
Cut Off:	2	•	Days	Time	09	<b>v</b>	00 1	<b>A</b> M	•
Auto Disable:	● No ○ Yes	2 1							
Cut Off:	1	•	Days	Time	12	▼ (	00 1	AM	▼]
Auto Disable:	● No ○ Yes	6							
Auto Disable:	● No ○ Yes	6							

If you intend to make results and team entry online mandatory then you need to set the closing time for entering them. Click on 'ranking'



## Division Set Up 6 - Ranking

#### Order shown here is normal for bowls. Click on 'Ladder'

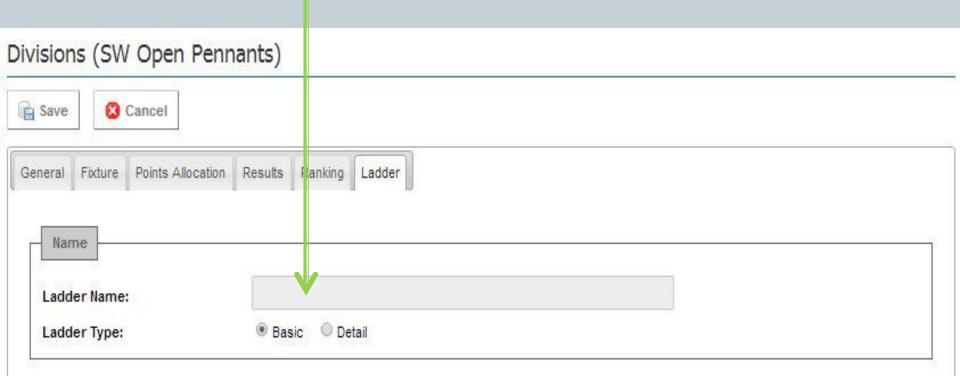
eneral	Fixture	Points Allocation	Results	Ranking	Ladder
		ferred ranking meth			tistics between 'Available' and 'Current'.
		a according the ore	or or state		
Curre	nt			A۱	ailable
Statis	tics			S	atistics
+	Points				◆ Played
+	Score Diff	ference			+ Draw
4	Score Ag	ainst			+ Bye
4.	Score For	S2			+ Loss
+	Won				+ Runs Percentage

Drag & drop means hold down mouse button over the item you want to move, move it to the other column and release the button. Practise this if you need to



# Division Set Up 7 - Ladder

IMG offers users two styles of ladder for each division. In this screen you can decide which type to show by default and what to show in each type. Click basic or detail button. The ladder name would normally be the competition name





## Division Set Up 8 - Ladder

Preferences	
Bye In Games Played:	No ○ Yes
Bye In Games Won:	No Yes
Forfeit Win In Games Played:	No
Forfeit Loss In Games Played:	○ No ● Yes
Forfeit Win In Games Won:	○ No
Forfeit Loss In Games Lost:	No Yes
Washouts In Games Played:	No
Washouts In Games Drawn:	○ No
Won: Loss:	☑ Basic ☑ Detail ☑ Basic ☑ Detail
Position:	Basic 🗷 Detail
Played:	☑ Basic ☑ Detail
Draw:	Basic Detail
Bve:	Basic Detail
Score For:	☐ Basic ☑ Detail
Score Against:	☐ Basic ☐ Detail
Score Difference:	Basic Detail
Points:	Basic Detail
Runs Percentage:	Basic Detail
Lines	
Тор:	4 eams ▼
Bottom:	2 Teams ▼

Check the buttons to get the ladders you want.

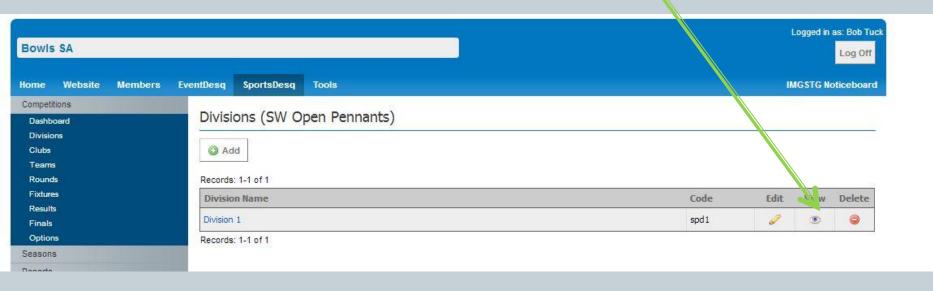
The settings shown here are OK for most bowls competitions. You would only want to show byes in the ladder if a bye exists

When you are happy with this click on 'save'



### Division Set Up 9 - Check Details

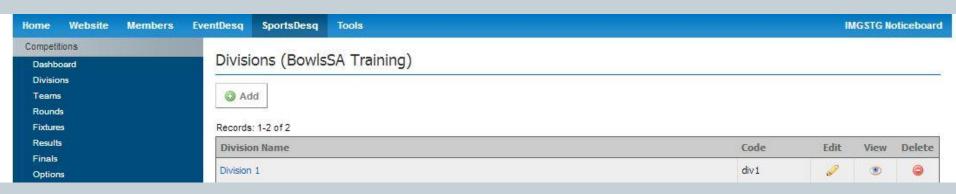
Before moving on click 'view' from the listing of divisions and check that all six items are exactly the way they should be





### Add Another Division

#### In the division screen click on 'add'





Give the new division its name and code.

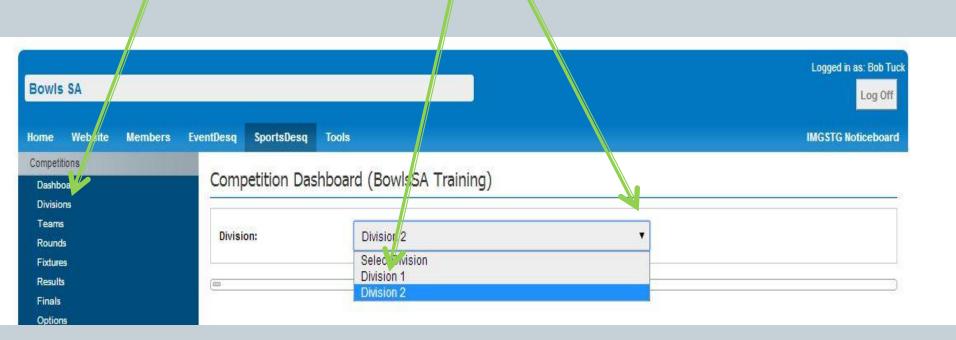
The new division will have exactly the same features as the previous division. If it has the number of sides there may be no need to alter it in any way.



## STEP 5 Teams (sides)

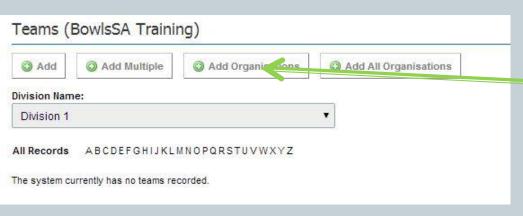
In IMG what we call sides, they call teams

In the competition 'BowlsSA Training', click on 'teams' and set the 'division'





### Teams 2 - Adding Teams



Click on 'add organisations' and click on the green cross for each club in the division

Add all of the organisations for the teams in the division. If a club has two teams in the division add it twice

#### Add Organisations



All Records

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

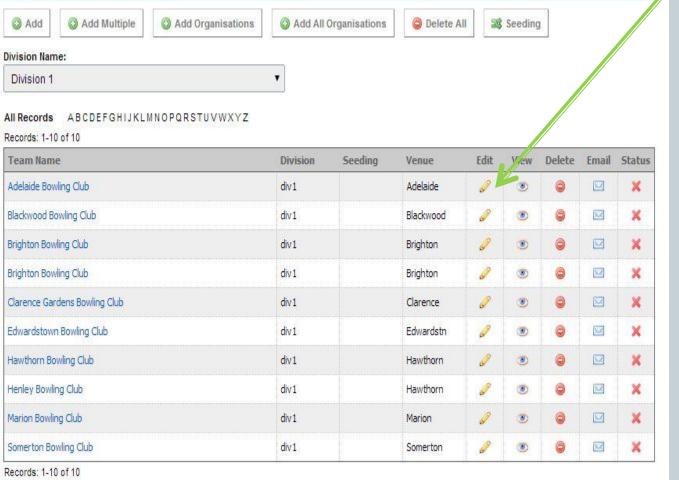
#### Name

Adelaide High School O.S.



## Teams 3 - Editing Teams

Return to the list of teams and click on the edit pencil for each team in turn



Teams (BowlsSA Training)

Change the name of the club to the team name you want to appear in the ladders and fixtures. Check that the correct venue is shown

## Teams 4 - Checking Teams

Make sure this screen is correct - then click on 'seeding'

Seeding

Teams (	DOWISSA ITAITII	ng)			
(i) Add	Add Multiple	Add Organisations	O Add All Organisations	Delete All	2
Division Nan	ne:				
Division 1			<b>T</b>		

All Records ABCDEFGHIJKLMNOPQRSTUVWXYZ

Tooms (PowleCA Training)

Records: 1-10 of 10

Team Name	Division	Seeding	Venue	Edit	View	Delete	Email	Status
Adelaide	div1		Adelaide	60	<b>9</b>	9	Ø	4
Blackwood	div1		Blackwood	600	<b>®</b>	0	<b>S</b>	~
Brighton Red	div1		Brighton	GED.	•	0	Ø	4
Brighton White	div1		Brighton	0	<b>©</b>	0	Ø	1
Clarence Gdns	div1		Clarence	60	•	0	M	4
Edwardstn	div1		Edwardstn	6	0	0	M	4
Hawthorn	div1		Hawthorn	<b>O</b>	•	0	Ø	<b>V</b>
Henley	div1		Henley	600	۱	0	⊠.	<b>V</b>
Marion	div1		Marion	0	<b>③</b>	9	M	4
Somerton	div1		Somerton	60	<b>®</b>	٥	Ø	~

Records: 1-10 of 10



### STEP 6 Seeding

#### Drag and drop each team to its number



- 1. Edwardstown
- 2. Blackwood
- 3. Brighton White
- 4. Brighton Red
- 5. Somerton
- 6. Marion
- 7. Adelaide
- 8. Henley
- 9. Clarence Gdns
- 10.Hawthorn

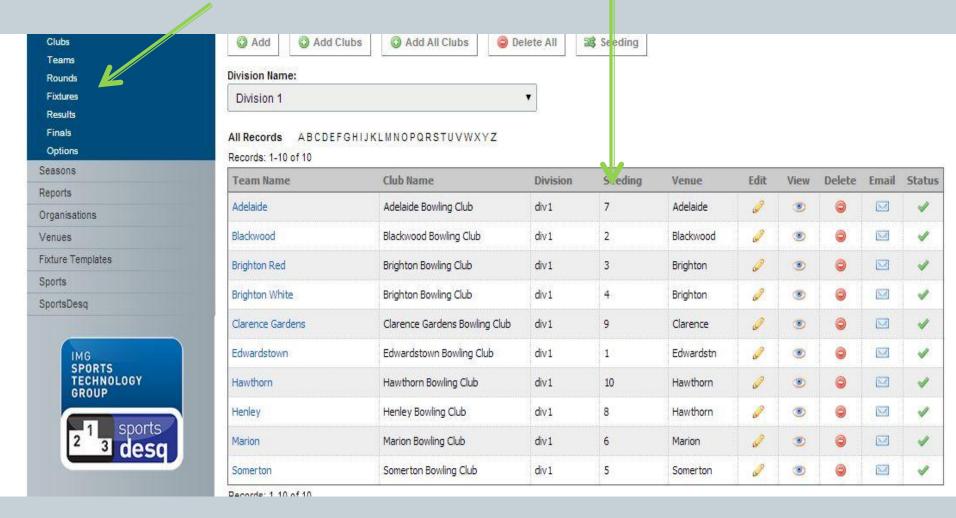


Before starting this procedure you have allocated numbers to sides in all divisions played on the same day to ensure that home game requests from clubs have been satisfied and no venues are overloaded.



### STEP 7A Generating Fixtures

Having checked that the seedings show correctly, click on 'fixtures'





# Generating Fixtures 2

Before generating fixtures you can add an exception date here if there is a day when this division is not playing but others on the same day are playing.

Click on generate fixture

	otion Dates	ixture			
Division:	Division 1	•			
Club:	All Clubs	•	Side/Team:	All Sides/Teams	•
Round:	All Rounds	•	Venue:	All Venues	•

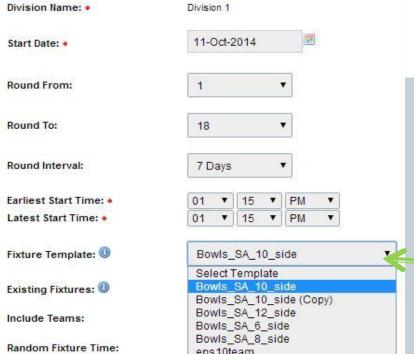
If one round for this division is being played on a different day, (for example a round is played on a Friday night instead of Saturday), it is best to generate the fixtures including the normal day and edit the round later



## Generate Fixtures 3

Set the start date for the division -Dates before the first date of the season or a day not a play day are not allowed

Generate Fixture (BowlsSA Training)



Generate Fixture (BowlsSA Training)



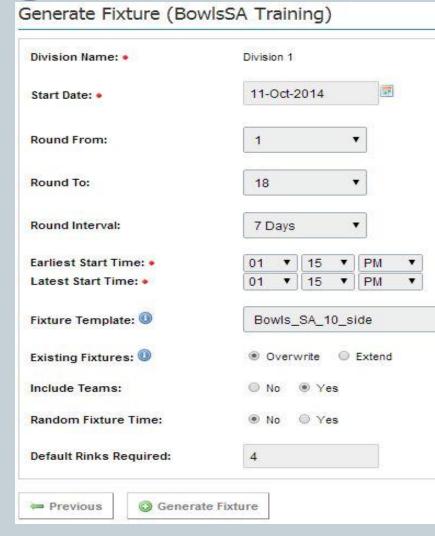
Most bowling divisions will have only one start time, and rounds and round interval will have been determined by play day set previously. Select your fixture template from the drop down list



## Generating Fixtures 4

You will normally overwrite existing fixtures and include teams. If you are not using a fixture template because you have a previously formed draw instructions follow the next screen

Random fixture time is usually 'no', and the default rinks have been set for the competition



When you have carefully checked this screen click 'generate fixtures' **ONCE** The process may take 30 seconds – be



## Generating Fixtures 5

After a wait of 30 seconds or so the fixtures will appear. For your first use you need to check all playing dates – but always check first and last

Round Name	Round	Home		Away		Date	Time	Venue		Edit	View
	1	Edwardstown	<i>&amp;</i>	Marion	<u>a</u>	11-Oct-2014	01:15 PM	Edwardstn Green (4 Rinks)	8	6	•
	1	Brighton Red	<b>3</b>	Henley	<u> </u>	11-Oct-2014	01:15 PM	Brighton Green (4 Rinks)	8	60	•
	1	Somerton	B	Hawthorn	8	11-Oct-2014	01:15 PM	Somerton Green (4 Rinks)	8	6	
	1	Adelaide	8	Blackwood	<u>a</u>	11-Oct-2014	01:15 PM	Adelaide Green (4 Rinks)		600	•
	1	Clarence Gardens	8	Brighton White	<u></u>	11-Oct-2014	01:15 PM	Clarence Green (4 Rinks)	8	6	3
	2	Blackwood	s.	Clarence Gardens	<b>3</b>	18-Oct-2014	01:15 PM	Blackwood Green	8	Ø	٠
	18	Blackwood	8	Marion	S.	14-Mar-2015	01:15 PM	Blackwood Green (4 Rinks)		0	
	18	Somerton	ℯ	Henley	₽	14-Mar-2015	01:15 PM	Somerton Green (4 Rinks)	8	60	•
	18	Clarence Gardens	<u>&amp;</u>	Hawthorn	æ	14-Mar-2015	01:15 PM	Clarence Green (4 Rinks)	8	60	(0

Records: 81-90 of 90 Pages: 1 2 3 4 5 | First | Previous | Next | Last



### STEP 7B Generating fixtures

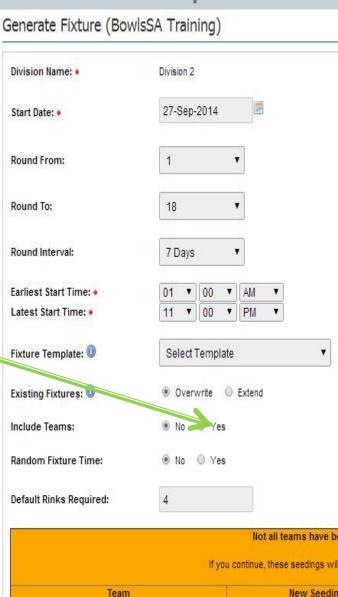
#### - without fixture template

You may have already done the draw for your competition and wish to enter if on the IMG system. In this case you set up the season, competition, divisions and teams as before and do not seed the teams

When generating you still leave the box for 'include teams' as 'yes' and generate the competition (it will use the default fixture template)

Check that the dates generated are correct then click on rounds





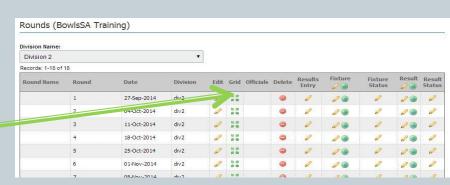


### Manual Fixture Entry 2

To enter your own fixtures click on rounds then *for every round* click on the green 'grid' button

Drag and drop the side so that the fixtures are correct – (hint – place the home teams first) When you have placed all sides the box below will come up – mark this as yes each time.

Do this carefully – the screen does not show the number of the round you are editing



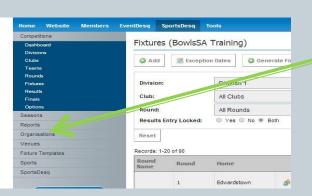


Change Fixture Venue?	×
Do you wish to change the Venue assign he home team's preferred Venue?	ed with
Note: Fixture in may change. Preffered may not be available.	venues
No	Yes

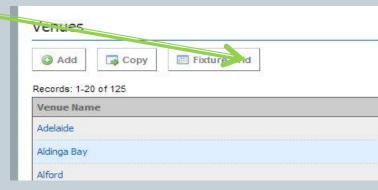


### STEP 8 Check For Venue Clashes

After generating each division click on venues and then on 'fixture grid'



If 'no unallocated fixtures' appears on this screen proceed to next step



Where a problem occurs you use the fixture grid to troubleshoot – selecting the venues you need to see and the dates-then dragging and dropping fixtures in available venues





## Publishing Fixtures

Click on rounds then then double click on the green buttons at the top of the fixture and result columns. Green buttons appear in the fixture status and results status columns

Bowls SA

Fixtures (BowlsSA Training)

Add Exception Dates

Division 1

Generate Fixture

Export



These fixtures will now appear on your website when the competition has been uploaded. Clubs will be able to enter results and player's names

Rounds (BowlsSA Training)

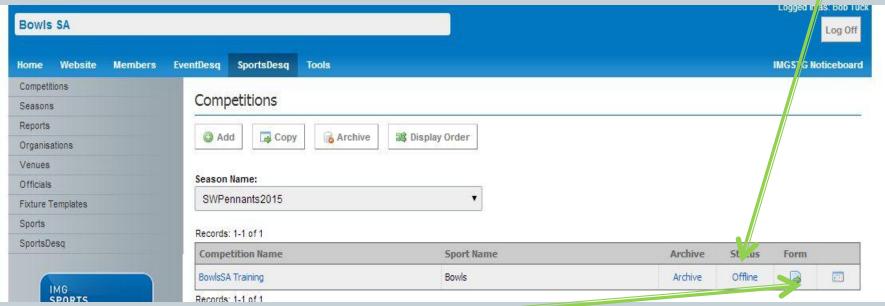
Division Name:

Division 1 ▼												
Records: 1-18 of 18												
Round Name	Round	Date	Division	Edit	Grid	Officials	Delete	Results Entry	Fixture	Fixture Status	Result	Result Status
	1	11-Oct-2014	div1	600	0 0 0 0			<u>@</u>	<i>&gt;</i>	<b>(3)</b>	00	<b>(4)</b>
	2	18-Oct-2014	div1		9 8 8 8			<i></i>	<i>&gt;</i>		Ø 🚳	<u></u>
	3	25-Oct-2014	div1	ه	0.0			<i>©</i> .	00	<b>©</b>	<i>@</i> 🚳	<b>(4)</b>



## Publishing Fixtures 2

Return to the list of competitions page. Click on the word offline in your competition. It will change to online and your competition has been published



Click on the green button to go to this competition on your website. It will open a new window. Depending on how busy the site is at the time the fixtures may take a few seconds to appear